# **Unit Title: Moving & Grooving**

INSTRUCTIONAL UNIT AUTHORS

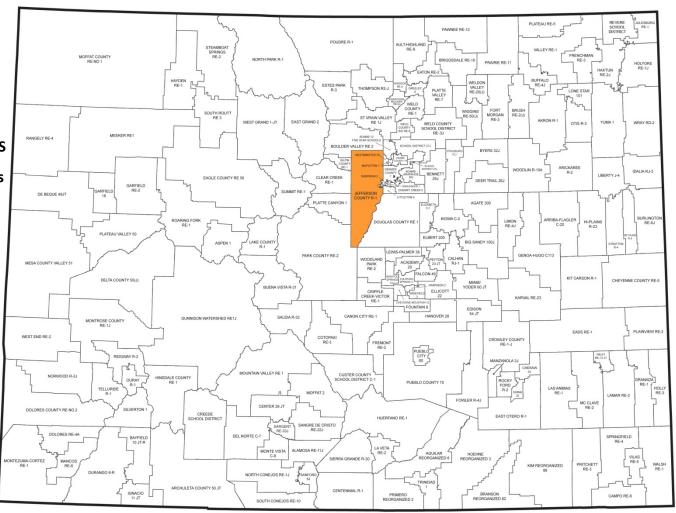
Jefferson County Public Schools

Jaime Rice

Megan Hurley

Rebecca Warner

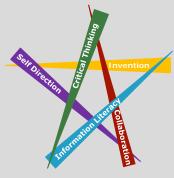
Jennifer Gutierrez



This unit was authored by a team of Colorado educators. The template provided one example of unit design that enabled teacher-authors to organize possible learning experiences, resources, differentiation, and assessments. The unit is intended to support teachers, schools, and districts as they make their own local decisions around the best instructional plans and practices for all students.

Content Area	Science & Physical Education	Grade Level	Kindergarten	
Course Name/Course Code				
Standard	Grade Level Expectations (GLE)			GLE Code
Movement Competence and	Demonstrate body and spatial awareness through safe movement PE09-GR.K-S.1-GLI			PE09-GR.K-S.1-GLE.1
Understanding	Locate the major parts of the body PE09-GR.K-S.1-GLE.2			PE09-GR.K-S.1-GLE.2
Physical Science	Objects can move in a variety of ways that can be described by speed and direction  SC09-GR.K-S.1-GLE.1		SC09-GR.K-S.1-GLE.1	

# Colorado 21st Century Skills



**Critical Thinking and Reasoning:** *Thinking Deeply, Thinking Differently* 

**Information Literacy:** *Untangling the Web* 

**Collaboration:** Working Together, Learning

Together

Self-Direction: Own Your Learning

**Invention:** Creating Solutions

**Integrated Curriculum Design:** This interdisciplinary approach matches basic concepts in science and social studies – interdependence, region, environment, adaptation - forming overlaps in instruction of certain topics in an authentic integrated model.



Unit Titles	Length of Unit/Contact Hours	Unit Number/Sequence
Moving and Grooving	Teacher's Discretion	Teacher's Discretion

Unit Title	Moving and Grooving		Length of Unit	Teacher's Discretion
Focusing Lens(es)	Motion	Standards and Grade Level Expectations Addressed in this Unit	SC09-GR.K-S.1-GLE.1 PE09-GR.k-S.1-GLE.1 PE09-GR.K-S.1-GLE.2	
Inquiry Questions (Engaging- Debatable):	<ul> <li>What can change how fast or slow an object travels?</li> <li>What indicates which objects will be easier or harder to move?</li> <li>When moving in a group, how do you keep from bumping into each other? (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.1,3,4; RA.1,2; N.2)</li> <li>When is moving at a fast speed safer, and when is moving at a slow speed safer? (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.1,3,4; RA.1,2; N. 2)</li> <li>Why is it easier to move in the same direction in which a group is moving than to move against them? (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.3,4; RA.1,2; N. 2)</li> </ul>			
Unit Strands	Physical Science and Movement Competence and Understanding			
Concepts	Speed, Direction, Object, Push, Pull, Force, Identification, Demonstration, Variation, Traveling, Space, Levels, Creation, Locomotion, Pathways, Laws and Rules, Sequencing, Responsibility			

Generalizations	Guiding Questions Factual Conceptual			
My students will Understand that	i actual	Conceptual		
Speed and direction can alter an object's or person's motion and impact safety. (SC09- GR.K-S.1-GLE.1) (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.1; RA.2; N.1,2)	What is speed? What is direction? What is motion? (SC09-GR.K-S.1.GLE.1-EO.a) What will happen if people do not respect others when moving?	How does changing an objects speed influence its motion? (SC09-GR.K-S.1-GLE.1-EO.a; IQ.1; RA.2) How does changing an objects direction influence Its motion? (SC09-GR.K-S.1-GLE.1-EO.a; IQ.1; RA.2) Why should someone understand responsibility when moving? Why is it easier to move in the same direction in which a group is moving than to move against them?		
Variation of movement patterns allows for the recognition of ones place in space. (SC09-GR.K-S.1-GLE.1-EO.b; RA.1) (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.1,3,4; RA.1,2; N.1,2)	What does push mean? (SC09-GR.K-S.1-GLE.1; IQ.2; RA.1) What does pull mean? (SC09-GR.K-S.1-GLE.1; RA.1) What are different ways to move? (PE09-GR.k-S.1-GLE.1-EO.a,d,e,f,g)	How does pushing and/or pulling affect motion? (SC09-GR.K-S.1-GLE.1; RA.1,2; N.2,3) Is moving in the gym similar to when people drive on the street? Why should someone understand responsibility when moving? Why is it easier to move in the same direction in which a group is moving than to move against them?		

Identify, observe and describe different pathways and levels of movements to demonstrate a variety of combinations. (PE09-GR.k-S.1-GLE.1-EO.a,f,g; IQ.1,3,4; RA.1,2; N.1,2) (SC09- GR.K-S.1-GLE.1-EO.a)

What the different ways to move arms and legs simultaneously?

What shapes can you create with your arms legs

What shapes can you create with your arms, legs, feet and hands?
How do different objects move?

What are different ways a person can demonstrate a jump?

How can you describe the movement of a child playing?

Critical Content: My students will Know	Key Skills: My students will be able to (Do)
<ul> <li>Movement of objects (SC09-GR.K-S.1-GLE.1-EO.a)</li> <li>Movement of objects in different directions (SC09-GR.K-S.1-GLE.1-EO.b)</li> <li>Movement of objects at different speeds (SC09-GR.K-S.1-GLE.1-EO.b)</li> </ul>	<ul> <li>Observe, investigate, and describe how different objects move (SC09-Gr.K-S.1-GLE.1-EO.a)</li> <li>Describe the motion of a child who is sitting versus playing (SC09-GR.K-S.1-GLE.1-EO.b)</li> <li>Move in opposition and alternately (PE09-GR.K-S.1-GLE.1-EO.e)</li> <li>Demonstrate contrasts between slow and fast speeds while using locomotor skills (PE09-GR.K-S.1-GLE.1-EO.b)</li> <li>Travel within a large group without bumping in others or falling, while using a variety of locomotor skills (PE09-GR.K-S.1-GLE.1-EO.a)</li> <li>Create shapes at high, medium, and low levels by using hands, arms, torso, feet and legs in a variety of combinations (PE09-GR.k-S.1-GLE.1-EO.d)</li> <li>Travel in straight, curved and zigzag pathways (PE09-GR.K-S.1-GLE.1-EO.d)</li> <li>Put skills into different game situations (PE09-GR.K-S.1-GLE.1-EO.d)</li> <li>Work within a group (PE09-GR.K-S.1-GLE.1-EO.g)</li> </ul>

Critical Language: includes the Academic and Technical vocabulary, semantics, and discourse which are particular to and necessary for accessing a given discipline.

EXAMPLE: A student in Language Arts can demonstrate the ability to apply and comprehend critical language through the following statement: "Mark Twain exposes the hypocrisy of slavery through the use of satire."

A student in \_\_\_\_\_ can demonstrate the ability to apply and comprehend critical language through the following statement styles while being safe.

Aaron is able to move, around others, in a way that shows different movement styles while being safe.

Lisa is able to demonstrate how an object moves by pushing or pulling.

Academic Vocabulary:

Observe, Investigate, Describe, Recognize, Straight, Demonstrate, Identify

Technical Vocabulary:

Object, Speed, Direction, Motion, Push, Pull, Opposition, Alternately, Hands, Arms, Torso, Feet, Legs, Locomotor

Unit Description:	This unit explores variation in movement patterns in relation to one's place in space. Students will demonstrate the concepts of motion using their bodies in a safe manner. Through the exploration of various animals, students will mimic their locomotion through body movement. The unit concludes with the students becoming a zoo animal and acting out its unique movement styles.				
	Unit Generalizations				
Key Generalization (s):	Variation of movement patterns allows for the recognition of one's place in space.				
Supporting	Speed and direction can alter an object's or person's motion and affect safety.				
Generalizations:	Identify, observe and describe different pathways and levels of movement to demonstrate a variety of combinations.				
Considerations:	Kindergarten students should have a limited capacity and physical ability to move in a coordinated manner through space. Consideration should be given to assure ample space is available during learning experiences that involve movement				

GREEN	Active involvement in developmentally appropriate knowledge production results in work that fuses both disciplines.	
BLUE	Equal and significant attention is given to techniques, skills, or concepts from both disciplines. Authentic experiences and media are used.	
PINK	Work combines some techniques, skills, and concepts from both disciplines, but proficiency is uneven.	
YELLOW	Peripheral affective goals are met through the work. Learning is demonstrated in one discipline or the other, but not both.	

Performance Assessment: The capstone/summative assessment for this unit.  Integration Continuum Color: GREEN BLUE PINK YELLOW  Equal and significant attention is given to techniques, skills, or concepts from both disciplines. Authentic experiences and media are				
Claims: (Key generalization(s) to be mastered and	Variation of movement patterns allows for the recognition of one's place in space.			
demonstrated through the capstone assessment.)  Stimulus Material:  (Engaging scenario that includes role, audience, goal/outcome and explicitly connects the key generalization)	You and your peers have been asked to become a zoo animal. You will replicate an animal in a zoo by performing the movements of that animal. You will need to express the way your animal moves (e.g. slithering, hopping, running) as well as how the animal adapts its movement (e.g. move faster, hide) to an environmental threat (e.g. weather, predator).			
Product/Evidence: (Expected product from students)	Students will replicate zoo animal's movements by physically demonstrating movements:  • Slithering  • Hopping  • Running  Adaptations they make to environmental threats:  • Fast, slow  The final product will be a live performance and students will self-evaluate their performance based on teacher created criteria.			

	(e.g. checklist, thumbs up and down)		
Differentiation:	Students may:		
(Multiple modes for student expression)	Use mini animals figures to show movements		
	Communicate how animals and people move through writing or oral interpretation		
Texts for independent reading or for class read aloud to support the content			
Informationa	Informational/Non-Fiction Fiction		
Science texts:		Science texts:	

# Science texts: The Way We Work: Getting to Know the Amazing Human Body, by David McCauley: Lexile 980) The Bones You Own: A Book About the Human Body-, by Rebecca Baines: Lexile 560 The Skeletal System, by Greg Roza: Lexile 760 The Muscular System, by Greg Roza: Lexile 760 Push and Pull: Understanding Force and Motion, by Quinn Bitterman: Lexile 560 Force and motion, by Robert Coupe: Lexile 750

### **Physical Education Texts:**

<u>Near and Far at the Beach : Learning Spatial Awareness Concepts</u>, by Amanda Boyd:

Lexile 90

*In and Out, by Tami Johnson*: Lexile 550

Around and Through, by Luana K. Mitten: Lexile 560 Over and Under, by Luana K. Mitten: Lexile 560 Changing Direction, by Natalie Hyde: Lexile 580

### For Teacher Use:

<u>Show me Science.: Movement of the Human Body</u> DVD

<u>The Way Cool Game of Science.: Force and motion</u> DVD

Physical Science K-2.: Force and Motion DVD

### Science texts:

<u>A Trip Through the Human Body</u>, by Christian Figorito: Lexile 770

Human Body Theater, by Maris Wicks: Lexile 920

Are Bowling Balls Bullies?: learning about forces and motion with the Garbage Gang,

by Thomas Kingsley Troupe: Lexile 340

### **Physical Education texts:**

Move it!: motion, forces and you, by Claudia Davila: Lexile 650

Ong	Ongoing Discipline-Specific Learning Experiences				
1.	Description:	Think like/work like a physical	Teacher	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City -	
		education student to demonstrate	Resources:	game to reinforce locomotion and spatial awareness skills)	
		various levels and types of movement		http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.Vzlu_V9VgSU (Reinforces	
		in a safe manner.		locomotion skills in a game type setting)	
				http://lessonplanspage.com/pelamakingbodyshapesk2.htm/ (Lesson plan for making shapes	
				with your body)	
				https://vimeo.com/105264620 (Video showing kids making letter with their bodies)	
				https://www.youtube.com/user/GoNoodleGames (Videos and games to get kids moving)	

			Student	http://www.howcast.com/videos/258347-how-to-play-the-simon-says-game/ (Video - how to
			Resources:	play Simons Says)
				https://www.youtube.com/watch?v=Jw5IH3LQy8o (Video showing kids playing Simon Says)
	Skills:	Describing, Observing, Performing.	Assessment:	Students will move freely in a large space following teacher cues to movement. Students will
				manage their own personal space.
2.	Description:	Think like a Zoologist observing speed	Teacher	https://www.youtube.com/watch?v=E5zi50ffmTw (Video - how do animals move)
		and direction of various animals.	Resources:	https://www.youtube.com/watch?v=44V6fdF-MRg (Video and interactive quiz on animal
				movement)
				http://www.sheppardsoftware.com/preschool/animals.htm (Multiple activities, games about
				animal movement)
				http://blogs.cornell.edu/naturalistoutreach/files/2013/09/PecylakDemonstrations-and-
				Activities-for-Teaching-Animal-Locomotion-1uqhzhg.pdf (Demonstrations and activities for
				teaching animal locomotion) (e.g. I See game)
			Student	https://www.youtube.com/watch?v=E5zi50ffmTw (Video - how do animals move)
			Resources:	http://www.sheppardsoftware.com/preschool/animals.htm (Multiple activities, games about
				animal movement)
	Skills:	Observing, Direct Observation,	Assessment	Students will move freely in a large space following teacher cues to movements, pathways
		Analyze.		observing their own personal space.
3.	Description:	Think like/work like a student scientist	Teacher	https://www.ixl.com/math/kindergarten/compare-size-weight-and-capacity (Size & Shape)
		to demonstrate push, pull, size,	Resources:	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2250#.Vzn_dl9VgSV_(Speed
		shape, varying speeds?		activity)
			Student	https://www.ixl.com/math/kindergarten/compare-size-weight-and-capacity (Size & Shape)
			Resources:	
	Skills:	Demonstrate, Perform, Analyze,	Assessment:	Students will throughout the unit demonstrate different manners of pushing and pulling, body
		Direct Observation.		size, and pathways of movement.

### **Prior Knowledge and Experiences**

Teachers will use their professional judgment and knowledge of their students (including information gained from relevant pre-assessments) to determine the kinds of introductory learning experiences and/or reinforcement experiences that may need to be delivered prior to or within the unit.

The learning experiences build upon a presumed (student) working knowledge of concepts such as active listening, sharing ideas and general ideas about being safe when moving in a group. This unit will continue to develop these skills.

### **Learning Experience #1**

The teacher may provide opportunities for movement so students can begin to interpret the differences of various animal movements.

Integration Continuum Color: GREEN BLUE PINK YELLOW

Yellow: Peripheral affective goals are met through the work. Learning is demonstrated in one discipline or the other, but not both.

Generalization Connection(s):	Variation of movement patterns allows for the recognition of or	ne's place in space.				
Teacher Resources:	https://www.youtube.com/watch?v=E5zi50ffmTw (Video - how do animals move)					
	https://www.youtube.com/watch?v=44V6fdF-MRg (Video and interactive quiz on animal movement)					
	http://www.sheppardsoftware.com/preschool/animals.htm (Minimals.htm)	ultiple activities, games about animal movement)				
	http://blogs.cornell.edu/naturalistoutreach/files/2013/09/Pecyl	lak -Demonstrations-and-Activities-for-Teaching-Animal-				
	<u>Locomotion-1uqhzhg.pdf</u> (Demonstrations and activities for tea	ching animal locomotion) (e.g. I See game)				
Student Resources:	https://www.youtube.com/watch?v=E5zi50ffmTw (Video - how	· · · · · · · · · · · · · · · · · · ·				
	https://www.youtube.com/watch?v=44V6fdF-MRg (Video and i					
	http://www.sheppardsoftware.com/preschool/animals.htm (Mu					
Assessment:	Students will engage in various types of movement (e.g. hopping					
	(e.g. "you are a butterfly landing on a flower, you are a crab on t	the beach moving slowly, a giraffe trying to reach the high leaves				
	on a tree).					
Differentiation:	Expression (Products and/or Performance)	Expression (Products and/or Performance)				
(Multiple means for students to access	The teacher may:	Students may:				
content and multiple modes for students	<ul> <li>Modify the activities</li> </ul>	<ul> <li>Students can perform activity using locomotor skills</li> </ul>				
to express understanding.)		(e.g. skipping. galloping)				
		Perform modified, moderate and/ or vigorous activity				
Extensions for depth and complexity:	Access (Resources and/or Process)	Expression (Products and/or Performance)				
	The teacher may:	Students may:				
	<ul> <li>Provide an opportunity for students to demonstrate</li> </ul>	<ul> <li>Provide multiple examples of high, medium, and low</li> </ul>				
	different animals' size with movements at different	levels of movement				
	levels. (e.g. high, medium, and low)					
Critical Content:	That objects can move					
Key Skills:	Observe, investigate, and describe how different objects move					
	Work within a group/partner					
	<ul> <li>Create shapes at high, medium and low levels by using hands, arms, torso, feet and legs in a variety of combination.</li> </ul>					
Critical Language:	Demonstrate, Motion, Hands, Arms, Torso, Feet, Legs, Locomoto	or				

Learning Experience # 2		
Task Description:	The teacher may facilitate opportunities for various types of movement (e.g. slow, fast,	
The teacher may so that students can	crawl, hop) so students can access appropriate and safe speed and direction	
	Integration Continuum Color: GREEN BLUE PINK YELLOW	
	Pink: Work combines some techniques, skills, and concepts from both disciplines, but proficiency is uneven	
Generalization Connection(s):	Identify, observe and describe different pathways and levels of movement to demonstrate a variety of combinations. Speed and	
	direction can alter an object's or person's motion and impact safety.	
Teacher Resources:	http://www.pecentral.org/- (Lesson ideas)	
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and	
	spatial awareness skills)	

	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.Vzlu_V9VgSU (Reinforces locomotion_skills in a game type		
	setting)		
Student Resources:	http://www.pecentral.org/- (Lesson ideas)		
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and spatial awareness skills) http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.VzIu_V9VgSU (Reinforces locomotion skills in a game type setting)		
Assessment:	Students will apply concepts of safe movement through a large	group game (e.g. Road Way, Hula Hoop Car Road Trip).	
Differentiation:	Expression (Products and/or Performance)	Expression (Products and/or Performance)	
(Multiple means for students to access	The teacher may:	Students may:	
content and multiple modes for students	<ul> <li>Use a variety of movements and music</li> </ul>	Communicate verbally to teacher	
to express understanding.)	Use visual prompts	<ul> <li>Describe through technology and/or drawings</li> </ul>	
	Use boundary markers		
Extensions for depth and complexity:	Access (Resources and/or Process)	Expression (Products and/or Performance)	
	N/A	N/A	
Critical Content:	<ul> <li>That objects can move</li> <li>That objects can move in different directions</li> <li>That objects move at different speeds</li> </ul>		
Key Skills:	<ul> <li>Observe, investigate, and describe how different objects move</li> <li>Move in opposition and alternately</li> </ul>		
	Travel in straight, curved and zigzag pathways		
	<ul> <li>Put skills into different game situations</li> </ul>		
	<ul> <li>Demonstrate contrasts between slow and fast speeds while using locomotor skills</li> <li>Describe the motion of a child who is sitting versus playing</li> </ul>		
Critical Language:	Demonstrate, Direction, Motion, Hands, Arms, Torso, Feet, Legs, Locomotor		

Learning Experience # 3		
The teacher may facilitate	opportunities for various types of movement (e.g. slow, fast, crawl, hop) so students can consider	
how their own movements	s impact the space of others.	
Integration Continuum Color: GREEN BLUE PINK YELLOW		
Pink: Work combines some techniques, skills, and concepts from both disciplines, but proficiency is uneven.		
Generalization Connection(s):	Identify, observe and describe different pathways and levels of movement to demonstrate a variety of combinations. Speed and	
	direction can alter an object's or person's motion and impact safety	
Teacher Resources:	http://www.pecentral.org/ (Lesson idea	
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and	
	spatial awareness skills)	
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.Vzlu_V9VgSU (Reinforces locomotion_skills in a game type	

	setting)	
Student Resources:	http://www.pecentral.org/- Lesson ideas http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsI9VgSU (Busy City - game to reinforce locomotion and spatial awareness skills) http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.VzIu V9VgSU (Reinforces locomotion skills in a game type setting)	
Assessment:	Students will apply concepts of safe movement through a large group game (e.g. Road Way, Hula Hoop Car Road Trip).	
Differentiation:	Expression (Products and/or Performance)	Expression (Products and/or Performance)
(Multiple means for students to access	The teacher may:	Students may:
content and multiple modes for students	Use visual prompts	<ul> <li>Create a safe rule of the road with a partner</li> </ul>
to express understanding.)	<ul> <li>Use boundary markers</li> </ul>	<ul> <li>Communicate verbally to teacher</li> </ul>
	<ul> <li>Post road rules for visual cues</li> </ul>	<ul> <li>Describe through writing</li> </ul>
		<ul> <li>Describe through technology and /or drawings</li> </ul>
Extensions for depth and complexity:	Access (Resources and/or Process)	Expression (Products and/or Performance)
	N/A	N/A
Critical Content:	That objects can move	
	That objects can move in different directions	
	That objects move at different speeds	
Key Skills:	<ul> <li>Demonstrate contrasts between slow and fast speeds while using locomotor skills</li> <li>Put skills into different game situations</li> <li>Travel within a large group without bumping into others or falling, while using a variety of locomotor skills</li> </ul>	
	Move in opposition and alternately	
	Travel in straight, curve, zigzag pathways	
	Create shapes at high, medium and low levels by using hands, arms, torso, feet and legs in a variety of combinations	
Critical Language:	Recognize, Opposition, Speed, Object, Observe, Locomotor, Direction, Demonstrate, Identify, Torso, Feet, Legs, Hands, Arms	

### Learning Experience # 4

The teacher may provide opportunities for movement so students can begin to interpret the differences of shapes at high, medium and low levels by using multiple body parts in a variety of combinations.

## Integration Continuum Color: GREEN BLUE PINK YELLOW

Yellow: Peripheral affective goals are met through the work. Learning is demonstrated in one discipline or the other, but not both.

	resource of process and the control and the co	
Generalization Connection(s):	Identify, observe and describe different pathways and levels of movements to demonstrate a variety of combinations.	
Teacher Resources:	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and	
	spatial awareness skills)	
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.Vzlu V9VgSU (Reinforces locomotion skills in a game type	
	setting)	
	http://lessonplanspage.com/pelamakingbodyshapesk2.htm/ (Lesson plan for making shapes with your body)	

	https://vimag.com/105264620 (Vidag.chawing.kids.making.latter.with.their.hadias)	
	https://vimeo.com/105264620 (Video showing kids making letter with their bodies)	
Charles Bergania	https://www.youtube.com/user/GoNoodleGames (Videos and games to get kids moving)	
Student Resources:	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion	
	spatial awareness skills)	
	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.VzIu V9VgSU (Reinforces locomotion skills in a game type	
	setting)	
	https://vimeo.com/105264620 (Video showing kids making letter with their bodies)	
	https://www.youtube.com/user/GoNoodleGames (Videos and	<u> </u>
Assessment:	After being given oral prompts with names of objects and shapes (e.g. circle, tree, pumpkin) and their position (e.g. low, medium high) students will model those shapes using their bodies.	
Differentiation:	Expression (Products and/or Performance)	Expression (Products and/or Performance)
(Multiple means for students to access	The teacher may:	Students may:
content and multiple modes for students	Use visual prompts	<ul> <li>Create shapes of different objects</li> </ul>
to express understanding.)	Use boundary markers	<ul> <li>Create shapes with partners</li> </ul>
		<ul> <li>Communicate verbally to teacher</li> </ul>
		<ul> <li>Describe through drawing shapes</li> </ul>
		<ul> <li>Describe through technology and/or drawings</li> </ul>
Extensions for depth and complexity:	Access (Resources and/or Process)	Expression (Products and/or Performance)
	The teacher may:	Students may:
	Ask students to demonstrate alternative shapes or	Model additional shapes or work cooperatively to construct
	combinations of shapes (e.g. house, flower, car) within a	more complex shapes (e.g. hexagon, octagon, and pentagon)
	group	
Critical Content:	That objects can move	
	That objects move in different direction	
Key Skills:	<ul> <li>Create shapes at high, medium, and low levels by using hands, arms, torso, feet, and legs in a variety of combinations</li> <li>Put skills into different game situations</li> </ul>	
Critical Language:	Observe, Recognize, Describe, Identify, Object, Hands, Arms, Torso, Feet, Legs	

Learning Experience # 5		
The teacher may provide opportunities for movements so students can begin to interpret the concept of objects moving at		
different speeds.		
	Integration Continuum Color: GREEN BLUE PINK YELLOW	
Pink: Work combines some techniques, skills, and concepts from both disciplines, but proficiency is uneven		
Generalization Connection(s):	Speed and direction can alter an object's or person's motion and impact safety. The variation of movement patterns allows for the	
	recognition of ones place in space. Identify, observe and describe different pathways and levels of movements to demonstrate a	
	variety of combinations.	
Teacher Resources:	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and spatial	
	awareness skills)	

	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.Vzlu_V9VgSU (Reinforces locomotion_skills in a game type setting)	
	https://www.youtube.com/user/GoNoodleGames (Videos and games to get kids moving)	
Student Resources:	http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=10893#.VzIrsl9VgSU (Busy City - game to reinforce locomotion and spatial awareness skills) http://www.pecentral.org/lessonideas/ViewLesson.asp?ID=2206#.VzIu V9VgSU (Reinforces locomotion skills in a game type setting) https://www.youtube.com/user/GoNoodleGames (Videos and games to get kids moving)	
Assessment:	Students will demonstrate different speeds of a particular movement based on teacher prompting.	
Differentiation:	Expression (Products and/or Performance)	Expression (Products and/or Performance)
(Multiple means for students to access content and multiple modes for students to express understanding.)	The teacher may:  Use a variety of movements and music  Use visual prompts  Use boundary markers	<ul> <li>Students may:</li> <li>Communicate verbally to teacher</li> <li>Describe through technology and/or drawings</li> </ul>
Extensions for depth and complexity:	Access (Resources and/or Process)	Expression (Products and/or Performance)
	<ul> <li>Ask the question "why is it easier to move in the same direction in which a group is moving than to move against them?"</li> </ul>	Draw conclusions about what may happen if a student or object moves in the opposite direction of the group     Move their arms and legs simultaneously
Critical Content:	<ul> <li>That objects can move</li> <li>That objects move in different directions</li> <li>That objects move at different speeds</li> </ul>	
Key Skills:	<ul> <li>Demonstrate contrasts between slow and fast speeds while using loco-motor skills</li> <li>Travel within a large group without bumping into others or falling while using a variety of loco-motor skills</li> </ul>	
Critical Language:	Demonstrate, Locomotion, Speed, Motion, Direction	